

turn IT on

# Family Internet Safety

Let's stay safe online together!

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## What does E-safety focus on?

- Social Networking
- Keeping safe
- Online Gaming
- Cyberbullying
- Viruses and spam
- Protecting Personal Information



# Sources of Advice



, 9<sup>th</sup> of March 2019

● Common Sense Media

, 9<sup>th</sup> of March

● NSPCC

9<sup>th</sup> of March 2019

● Ofcom

[https://www.ofcom.org.uk/\\_data/assets/pdf\\_file/0024/134907/Children-and-Parents-Media-Use-and-Attitudes-2018.pdf](https://www.ofcom.org.uk/_data/assets/pdf_file/0024/134907/Children-and-Parents-Media-Use-and-Attitudes-2018.pdf)

, 9<sup>th</sup> of March 2019



Parents and carers

# Thinkuknow parents and carers presentation (primary)

Protect your children from sexual abuse online

[www.thinkuknow.co.uk/parents](http://www.thinkuknow.co.uk/parents)



# This presentation will cover:



- Children online
- Live streaming and gaming
- What can you do?
- Thinkuknow resources for primary
- Thinkuknow resources for parents and carers
- Reporting to NCA-CEOP



# What is Thinkuknow?



Thinkuknow is the education programme provided by CEOP.

Thinkuknow offers resources for different audiences:

4-7

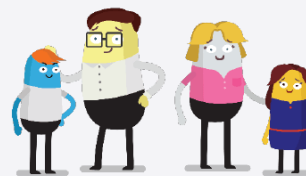
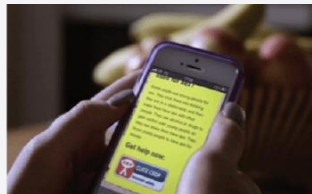
8-10

11-13

14+

Resources for those with special educational needs and disabilities (SEND)

Parents and Carers



Visit [www.thinkuknow.co.uk](http://www.thinkuknow.co.uk) for information and advice

# Talk to your child



- Find a good time and place
- Think about how you are going to introduce the subject
- Explain any worries you may have

## Listen. Don't judge. Learn...

- Where do they go online?
- What do they like?
- What don't they like?
- Make sure they know they can come to you



The World Changes. Children Don't.

The title 'Romeo & Juliet' is centered on a rectangular area with a light-colored, wood-grain texture. The text is in a large, bold, black, sans-serif font. The background of the entire slide is a vibrant blue with a pattern of small, white, circular dots and faint, larger-scale circular motifs.



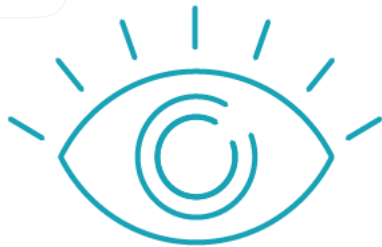
# Understanding apps and games



What are they sharing and who are they sharing it with?



## Sharing



## Viewing



What content can they see?  
Is it age appropriate?  
What filtering / privacy setting are used?



## Chatting

Who are they friends with and what are they sharing?



## Friending



# How old should you be to have an account on these platforms?



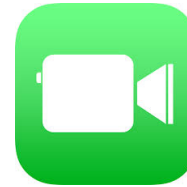
13

You Tube



13

Snapchat



13

Facetime



Tik Tok



13

Instagram

13



Discord



13

FaceBook



16

Whats App

- Creating an account with false information is a violation of terms.
- This includes accounts registered on the behalf of someone under 13.

# Live streaming

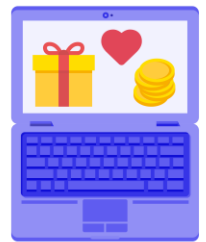


- Broadcasting live videos over the internet. Unmoderated & unpredictable
- Hugely popular with primary aged children
- Potentially huge audiences



## The risks

- Children may not understand the risks of broadcasting to strangers. Younger children are especially vulnerable to pressure and manipulation.
- Offenders can use flattery, threats, dares and tricks, or post multiple comments in order to pressurise a young person to do inappropriate things on camera.





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## Question

Would you allow a child to watch a Certificate 12, 15, 18 film?





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So would you...

Let them play a game such as “Fortnite, Call of Duty” and “Grand Theft Auto”?

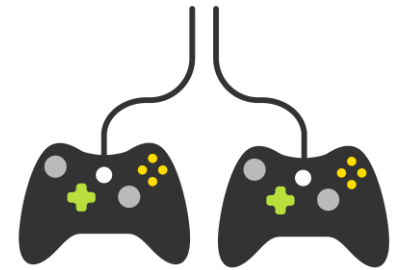


# Online gaming



- Multi-player games
- Chat functions – instant messenger, voice over
- Risk from inappropriate content and contact

## Risk factors



- Offenders can build relationships over online games
- Offenders use gifts in gaming to encourage children to trust them
- Moving from gaming to private platforms

# #WhoisSAM?



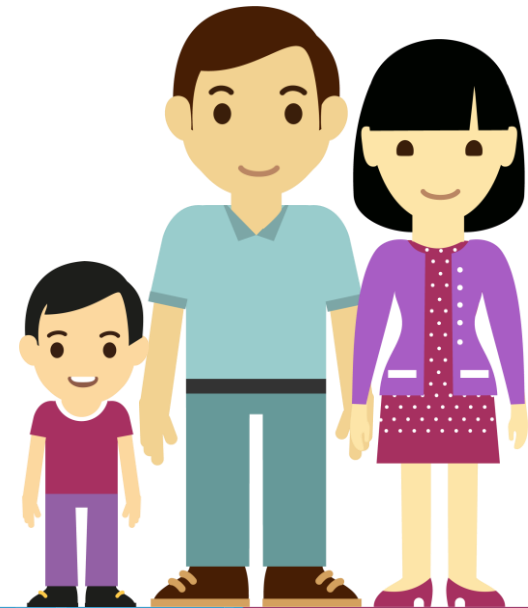
# What can you do?



- Talk to your child about their life online
- Make sure your child knows they can always come to you for help and they won't be blamed
- Don't threaten to ban technology

## Practical steps you can take

- Create a family agreement and regularly review
- Primary aged children should only be live streaming and gaming in public rooms
- Use parental controls
- Report any concerns to local police, CEOP or the NSPCC



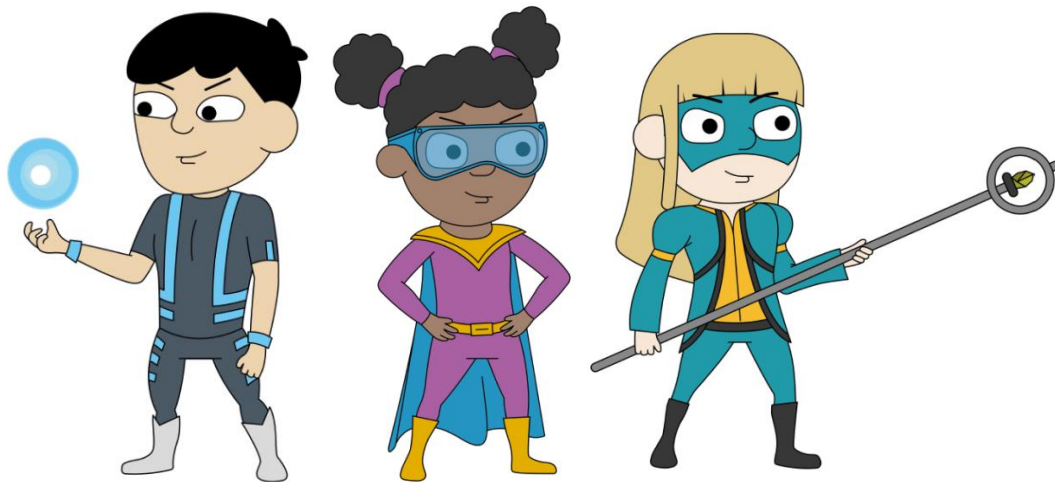


# Resources for primary aged children

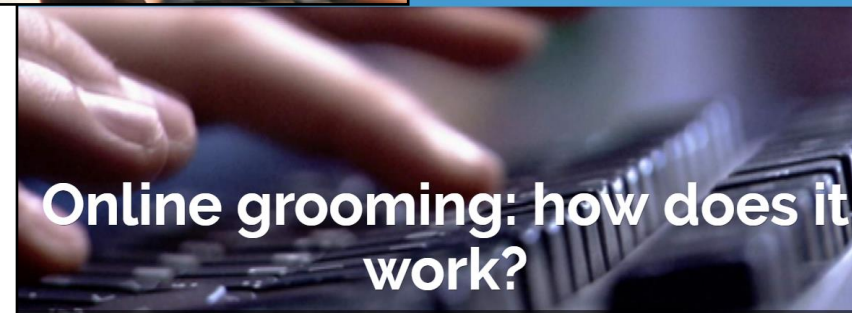
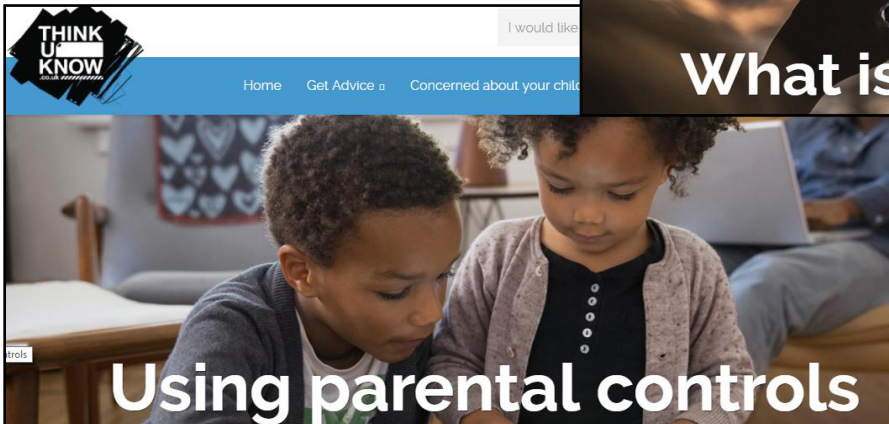
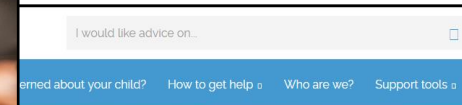
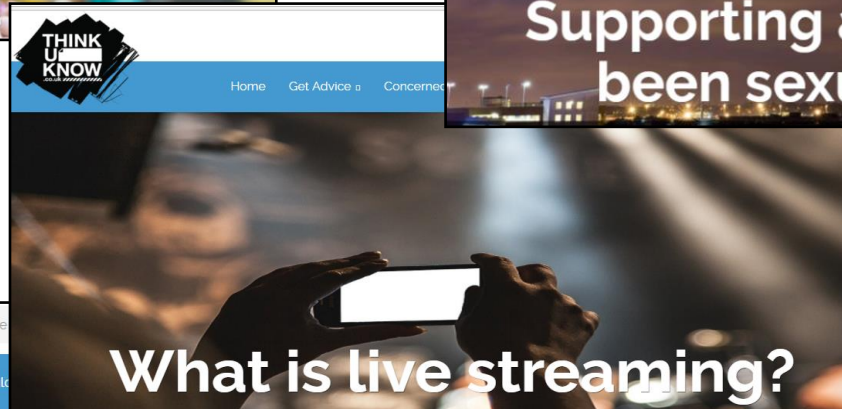
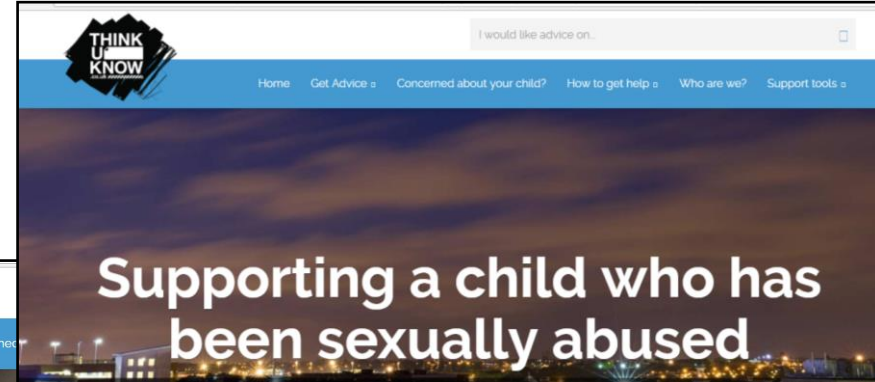
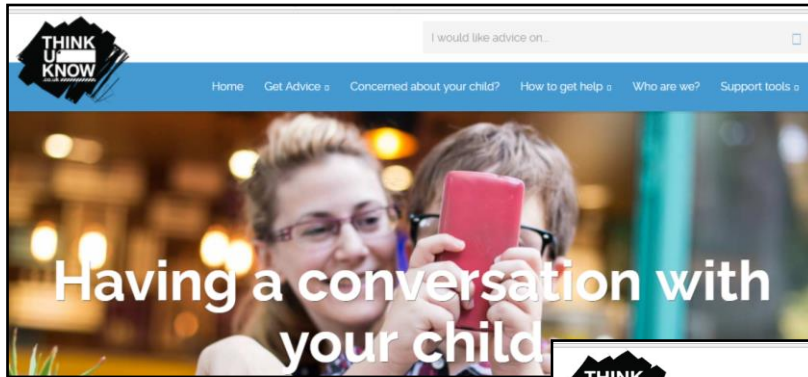


## 4-7s: Jessie & Friends

## 8-11s: Play Like Share & Band Runner Game



# Resources for Parents and Carers





# Help and advice for families in a digital world

Parent Info is a collaboration between [Parent Zone](#) and [NCA-CEOP](#), providing support and guidance for parents from [leading experts and organisations](#).

# Reporting to NCA-CEOP – www.ceop.police.uk



This image shows the top portion of the CEOP website. At the top left is the CEOP logo, which includes the text 'Child Exploitation and Online Protection command' and 'A National Crime Agency command'. To the right of the logo is a navigation bar with the text 'If you need to hide this site quickly, just click here' and a red 'Quick exit' button with a white icon of a person running. The main content area has a white background with a blue header. The central text asks, 'Are you worried about online sexual abuse or the way someone has been communicating with you online?' and 'Make a report to one of CEOP's Child Protection Advisors'. Below this are three columns of text with icons: 'Should I make a report to CEOP?' with a computer monitor icon, 'What happens when I make a report?' with a pencil and question mark icon, and 'How can CEOP help me?' with a speech bubble icon.



This image shows a close-up of a form on the website. The text 'I am a child or a young person' is followed by a blue dropdown menu with a white downward arrow. Below this, the text 'What happens when you report?' is followed by a dropdown menu with three options: 'a parent', 'a worried friend', and 'a concerned adult'. To the right of the dropdown, there is a note: 'You can change who you would like to see information for here' with a blue arrow pointing to the dropdown.



# Don't be a statistic be the change!

- 60% of children say their parents don't discuss issues around digital life.
- 75% of children say their parents don't understand their online lives.

**Thank you for listening and any questions?**

# Staying up to date:



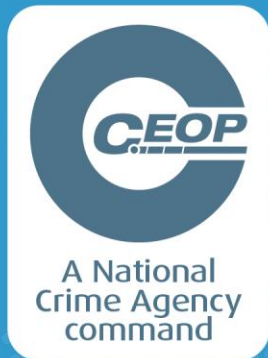
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[www.ceop.police.uk/safety-centre](http://www.ceop.police.uk/safety-centre)

Please contact the CEOP Education team directly at [ceopeducation@nca.x.gsi.gov.uk](mailto:ceopeducation@nca.x.gsi.gov.uk) if you have any queries or feedback on the training you have received.